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# Jesse McKinney

Portfolio: <http://www.cgeuphoria.com/portfolio>

## Work Experience

2009-2010 Mertz Design Studio

### Industrial Design Visualization Co-op

- Conceptualized and executed multiple product, and visualization projects. Day to day work focused on a wide variety of drawing, modeling, and animation skills.
- Additional duties included various compositing and motion graphic duties ranging from basic post production work to full motion graphic pieces.

2008-2009 Landrum and Brown

### Environmental Visualization Co-op

- Responsibilities included planning and site concept work, modeling, lighting, texturing, rigging, and camera work for multiple environmental visualization projects.
- Additional duties included writing in-house scripts for 3ds max as well as various compositing tasks.

2005-2009 RenWerX Studios

### Project Producer & Lead Level Designer - Ascension

- Producer - Responsible for the day to day operations of the Ascension project development. Direct report for all nine departments and coordinator and operations manager for all 60+ volunteer members from around the world.
- Level Design Lead - Department Lead of the Level Design Department. Responsibilities include managing the Level Design staff and workflow to ensure a quality and consistent end result as well as directly responsible for the concept to completion cycle of various game levels.
- Additional duties include hiring staff, training staff, as well as related modeling and scripting operations.

## Application & Technology Expertise

### 3D Modeling & Animation

3D Studio Max (Scanline, Mental Ray, and V-Ray Render Engines), Maya, TGEA, Motion Builder, GTRadiant, Unreal Development Kit (UDK), L3dt, World Machine, Cinema 4D, TerraGen & RealFlow

### Coding, & Scripting

C++, Basic, Visual Basic, Unreal Script, Carol, Torque Script, HTML, JavaScript, CSS, Action Script 2 & 3, PHP, MYSQL, & Unreal Script

### Applications

Adobe CS 3 & 4 Suite, Unreal Development Kit, Torque Game Engine Advanced (TGE & TGEA), Quake 2 & 3 Engines, & Visual Studio

## Formal Education

Lebanon City Schools

Graduated in 2002

Lebanon, OH

University of Cincinnati

Full Time Student at The University of Cincinnati, Senior in Digital Design

Cincinnati, OH